



March 13, 2003

RE: Letter of Recommendation – Rhett Baldwin

To Whom It May Concern:

Rhett Baldwin worked under my supervision as Level Designer from 06/2002, until 03/2003. During this time period he was responsible for numerous aspects of Level Design. His responsibilities included conceptualizing, designing, modeling the required 3D architecture, implementing the required gameplay infrastructure, and final gameplay implementation for a first person 3D action title. During the course of our project, Rhett Baldwin proved himself to be a valuable asset to the Level Design process, and a dedicated team member whose skills can readily be adapted into a wide variety of roles within the Level Design discipline.

Over the course of our project I was continually impressed by both Rhett's technical skills, and his work ethic. It is clear that Rhett has a firm understanding of the level design process, and is adept at many of the varied skills required to create a fully interactive 3D environment. The maps that Rhett helped produce were intuitively well constructed and conducive to fun and exciting gameplay. Rhett also showed an affinity for quickly understanding game systems and how they function. Toward the end of the project this allowed him to rapidly locate, troubleshoot, and eventually fix bugs within those systems.

I was also very impressed with Rhett's work ethic. He always pushed for his work to be the best that it could possibly be, and was willing to put in extra effort and time to insure that the overall product was of superior quality. He readily accepted tasks, without question, and he would always execute tasks given to him with accuracy. Most importantly, he always executed tasks on time and made every effort to keep the aspects of the project he was responsible for on schedule.

Overall, Rhett Baldwin is an effective and dependable Level Designer with an excellent work ethic, whose skills cover a broad range of disciplines. I highly recommend him for any Level Design related position in the gaming industry.

Best regards,

Kevin W. Deadrick
Lead Level Designer

10516 NE 37TH CIRCLE
KIRKLAND, WA 98033 USA
W W . L I T H . C O M
T 425.739.1500 F 425.827.3901